TIME LORD HINTS

Collecting Orbs (5 Orbs In Each Time Zone) and Other Tips

Level 1 (Medieval Time Zone)

In this time zone, there are 6 possible places where the 5 Orbs can be found. Orb placement (except for the last 2 Orbs) is random, so that the 5 Orbs will be found in different places from game to game. The 6 possible locations are as follows:

#1 It's hidden on the 2nd ledge. Collect all of the mushrooms to make the Orb appear.

#2 On top of the small castle in the sky. Jump and kick to the left of the Orb, and you'll bounce off a "contact point" to reach the Orb. *This Orb is not always in this location.*

#3 Hovering in the air just beyond the last ledge. To collect it, just stand directly under it to lower it. *This Orb is not always in this location.*

#4 It's hidden on the top pillar when you first drop down to the lower level. Jump on all 3 pillars (starting with the lowest pillar) to make it appear. *This Orb is not always in this location.*

#5 A golden baby dragon is carrying it. Destroy the dragon to get the Orb. Or, if the dragon drops it, collect it before it touches the ground.

#6 To collect this Orb, destroy the Monster Dragon at the end of the lower level.

TIPS: None in this level.

Level 2 (Dead Man's Gulch)

Again, some of the Orb locations are randomized, so the Orbs won't be in the same place from game to game. The 6 possible locations are:

#1 On top of the roof, by the barrels. Collect the pistol first; then jump off the top barrel while shooting at the Orb. You'll create a purple energy field which you can bounce across to get to the Orb.

#2 It's hidden next to the STATION. Move to the back of the screen and walk next to the STATION to collect it. *This Orb is not always in this location.*

#3 Hovering just before the 2 cowboys and power pack. To collect it, use your pistol (not your shotgun). Face the Orb from the right; then keep shooting to create a purple energy field which keeps the Orb down as you jump toward it. (This is the toughest Orb in the game to collect.)