INSTRUCTIONS AGES 5 & UP

ANIMAL ATTACK
A. Pull pinchers out on card and hold. Press in tabs to open pinchers.
B. Release tabs to close pinchers. Release to retract pinchers towards body.

NOTE:
Some parts are made to detach if excessive force is applied and are designed to be re-attached if separation does occur. Adult supervision may be necessary for younger children.

STEP 1
Turn spider over and begin transformation by rotating bottom panels back.

STEP 2
Turn spider over and rotate top panels back. Rotate robot legs out as shown.

STEP 3
Rotate robot body up and forward as shown.

STEP 4
Push robot body down toward chest panel. Bring robot head up.
**STEP 5**
Side chest panel toward robot body into place.

**STEP 6**
Turn over and rotate hinges up and position claw/arms back as shown. Remove pincher module and set aside.

**STEP 7**
A. Rotate leg section around to back of robot. B. Claw/arms must be positioned in slot as shown.

**STEP 8**
Position arms and legs as shown. Rotate head forward.

**STEP 9**
Raise leg into walking position and rotate at waist in direction of arrow. Push back on robot head to create spin kick action.

**STEP 10**
Position spider legs as shown. Lower panels down for robot defense mode.

**STEP 11**
Place pincher weapon in hand.