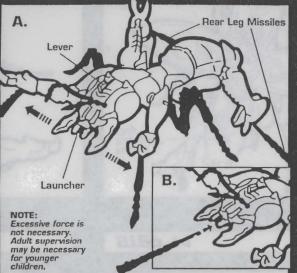


STEP 1/ATTACK WEAPONS

"A." Push forward on lever on head. Claws open to expose launcher. "B." Rear leg extensions are missiles. Remove and load into launcher. Push forward on lever to fire.

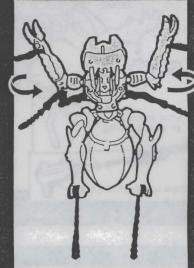


STEP 2

Remove launcher/pinchers. Pull launcher out from back of pinchers. To reinstall reverse the procedure. STEP 3

Rotate upper torso 180°.



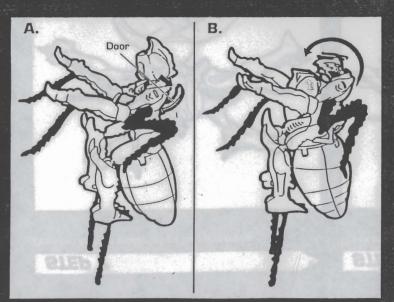


STEP 4

PREDICON™

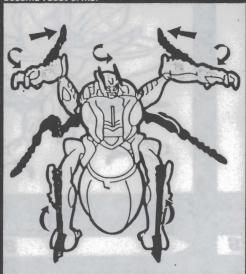
"A." Open door. "B." Rotate ant head forward to reveal robot head.

INFERNO™



STEP 5

Turn robot head around. Close door. Fold ant leg extensions into legs. Rotate front ant legs to become robot arms.



STEP 6

Raise lower legs and lock them into position as shown.



STEP 7

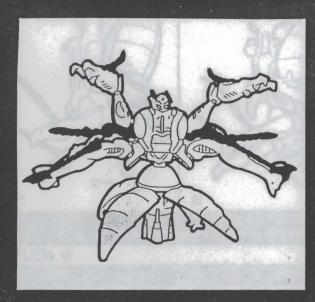
Open ant body to create wings for flying mode.

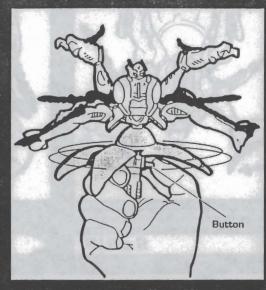


Press button to rotate wings.

STEP 9

Pivot tail up, locking it into position. Lower robot legs to standing position.







STEP 10

Lock legs together at hips.



Rub hidden energon chip to reveal true allegiance.

STEP 12

Place weapons in either hand.

Kenner.

