NOTE: Some parts are made to detach if excessive force is applied and are designed to be reattached if separation occurs. Adult supervision may be necessary for younger children.
FCC Statement:
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
• Reorient or relocate the receiving antenna.
• Increase the separation between the equipment and receiver.
• Consult the dealer or an experienced radio/TV technician for help.

TO REPLACE BATTERIES:
Using a Phillips/cross head screwdriver (not included), loosen screw in battery compartment door (screw remains attached to door). Remove door. Remove exhausted batteries and insert 3 x 1.5V “AAA” or R03 size batteries (not included). Alkaline batteries recommended. Replace door and tighten screw.

CAUTION:
1. As with all small batteries, the batteries used with this toy should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect. In other countries, have the doctor call your local poison control center.
2. Make sure the batteries are inserted correctly and always follow the toy and battery manufacturer’s instructions.
3. Do not mix old and new batteries, alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.

IMPORTANT: BATTERY INFORMATION
Please retain this information for future reference.
Batteries should be replaced by an adult.

CAUTION:
1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and – polarity markings.
2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and reinserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of battery. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.
8. As with all small items, these batteries should be kept away from children. If swallowed, seek medical attention immediately.

NOTE: Follow steps to change Darth Vader to Death Star. After finishing these steps, you will need to further adjust some of the pieces for an optimal fit.
Place lightsaber in right hand to activate lights and sounds. Press button on arm to hear battle sounds. If you press the arm button when Vader’s hand is empty, you will hear power-down sound.

Press button to activate movie phrases, sounds, and lights.

TO LAUNCH MISSILE:
1. Insert missile.
2. Lift hatch and press head down to fire.

Lift to change into MECH mode.

Store MINI-CON® TIE fighters, figures, and cape in the compartments.

Store figures in the compartments.

CHANGING TO MECH

DEATH STAR™