**TRANSFORMERS**

**UNIVERSE**

**CHANGING TO VEHICLE**

1. **KEY ACTIVATED**
2. Insert KEY to activate combat blades!
3. Switch from AUTOBOT® to DECEPTICON® at will!
4. Insert KEY to activate combat blades!

Reverse order of instructions to convert back to robot.

**AGES 5+**

**NOTE:** Some parts are made to detach if excessive force is applied and are designed to be reattached if separation occurs. Adult supervision may be necessary for younger children.

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P/N 6839310000

Some poses may require hand support.

Not suitable for children under 3 years because of small parts – choking hazard.
INSERT KEY TO ACTIVATE FEATURES!

1. Insert KEY to flip-out plasma rocket launchers with firing projectiles!

2. 1. Insert missiles into launchers.
   2. Press buttons to launch missiles.

ATTACK MODE

Press button to spin blades!

Rotate wings up for attack mode.

VEHICLE MODE

Press button to spin blades!

Pull out winch. Press button to retract.

RESCUE MODE

Press button to spin blades!

Pull out winch. Press button to retract.

INSERT KEY TO ACTIVATE FEATURES!